# TOWN OF NEW GLARUS

## **COMMUNITY INPUT NIGHT**

# FOR TOWN OF NEW GLARUS MASTER PARK PLAN

27 February 2024, doors open at 5:00 PM, event starts at 6:00 PM

LOCATION: New Glarus Town Hall

26 5th Avenue

New Glarus, WI 53574

Posted: 2.22.2024 New Glarus Town Hall Harry Pulliam, Chair

New Glarus Garage New Glarus Park Commission

New Glarus Post Office

https://townofnewglarus.com/ John Wright, Clerk-Treasurer

Pursuant to applicable law, notice is hereby given that a quorum or a majority of the New Glarus Town Board, Park Commission, or Plan Commission Members may attend this meeting. Information presented at this meeting may help form the rationale behind future actions that may be taken by the Town of New Glarus Board.

Persons requiring additional services to participate in a public meeting may contact the Town Clerk for assistance at 527-2390.

P.O. Box 448 ~ 26 5<sup>th</sup> Avenue ~ New Glarus, WI 53574-0448 ~ Phone 608/527-2390 https://townofnewglarus.com



New Glarus Town Hall, 26 5th Avenue, New Glarus, WI Tuesday, February 27th, 2024 | Doors Open at 5pm

Attend to learn about and provide your ideas, desires, and opinions about the future community park off Hwy 39.

Visit https://townofnewglarus.com to take the online park survey or fill out a paper copy at the New GlarusTown Hall.



# MEETING AGENDA, NOTES, ACTION ITEMS

COMMITTEE / SUBJECT: Community Input Night

MEETING DATE: February 27th, 2024, 5pm - 9pm

NAME <u>CONTACT INFORMATION</u>

ATTENDEES:

Olivia Stramara ostr@vierbicher.com
Eliot Gore egor@vierbicher.com
Harry Pulliam hfpulliam@gmail.com
Dana Emmerton daledwe@tds.net
Mona Sue French wrf0@tds.net

Chris Narveson cnarveson@townofnewglaruswi.gov

Jason Netonjasonneton@gmail.comMark Pernitzmpernitz@gmail.comKelly RuschmanKelly010856@gmail.com

#### I. Schedule

- a. 3:30pm Set Up
- b. 5:00pm Doors open, mingling and self-guided material review
- c. 6:00pm Opening remarks & introductions
- d. 6:15pm 6:30pm (15 min) Explanation of evening activities
  - i. Activity 1 assure community members voting results are to gauge public interest, not to finalize choices.
  - ii. Activity 2 ask community members to be as creative as possible.
  - iii. Activity 3 share honest opinions and desires, no wrong answers.
- e. 6:30pm 7:15pm (45 min) Activity 1: Brainstorming/Voting
  - i. Phase 1- Open discussion/inquiry

Community members will be given time to familiarize themselves with the site by looking at base map materials and inventoried data.

Phase 2 - Park element brainstorming

Community members will brainstorm park uses they like. Using post-it notes, members will write down ideas (1 idea on 1 post-it) and place them on the "Voting Board". Post-it notes will be narrowed down to the six most requested park uses. Next, community members will vote, using stickers, for their top three park uses. After this round, the top three park uses will be recorded and displayed. Reassure the community members the top three results are to gauge interest, not make final decisions.

- f. 7:15pm 7:30pm (15 min) Reset
- g. 7:30pm 8:00pm (30 min) Activity 2: Visualizing/Drawing/Writing

- i. Using writing/drawing utensils, community members will draw what they envision the park to look like. Writing their vision is also encouraged if they'd prefer to write. This event is fluid and is meant to allow for maximum creativity.
- h. 8:00pm 8:15pm(15 min) Reset
- i. 8:15pm -8:45pm (30 min) Activity 3: Discussing/Talking
  - i. Using the prompts on the tables, discuss in a small group and write down what you've discussed or took away from the conversation.
- j. 8:45pm Closing remarks/Q&A

### II. Parks Commission Team Roles

| a. |  | Arrival, greet guests, hand out evening schedule              |  |
|----|--|---|--|
| b. | process                                    | Arrival, be present to answer questions about master planning |  |
| C. | •  | Activity 1, monitor post-it note voting, encourage ideas      |  |
| C. |  | Activity 1, monitor post-it note voting, encourage ideas      |  |
| d. |  | Activity 1, be present at base map materials to discuss land  |  |
| e. |  | Activity 1, be present at base map materials to discuss land  |  |
| f. | Activity 2, all participate in visualizing |   |  |
| q. | Activity 3, all participate in discussions |   |  |

### III. Feedback Questionnaire

- a. Vierbicher will be providing a brief feedback questionnaire to gather feedback on the event's success. These will be distributed during Activity 3's discussions and collected at the end of the event
- IV. Action Items for next meeting or follow up:

## **Action Items**

| Item |  |              |
|------|--|--------------|
| No.  | <u>Discussion Summary / Actionable Item</u>            | Action Owner |
|      | Address questions about Community Input Night schedule |              |
|      | Assign Park Commission volunteer roles for the event   |              |
|      |  |              |
|      |  |              |